

10 and under Rumble in Rosemont

March 13-15, 2015

The Dome at Rosemont – 34 Jennie Finch Way

#	Team Name	Team City	Game 1	Game 2	Game 3	Game 4	TOTAL +/-
A1	U10 Windmills	Oak Park, IL					
A2	Palos Power	Palos Heights, IL					
A3	Blue Wave Fastpitch SA	Mokena, IL					
A4	Wasco Diamonds 10U	Hampshire, IL					
A5	Top Tier	McCook, IL					
A6	Illinois Stars 10U	Dwight, IL					

B1	Bloomington Blast	Bloomington, IL					
B2	Palatine Stingrays	Palatine, IL					
B3	Tinley Park Rockers	Tinley Park, IL					
B4	Blue Wave Fastpitch MJ	Mokena, IL					
B5	Heartland Havoc 04 Red	Milan, IL					
B6	Beverly Bandits 10U	St. John, IN					

Game #	Day	Time	Field	Score	Teams	Score
1	FRIDAY	5:20PM	DOME – 1		A1 vs. A2	
2	FRIDAY	"	DOME – 2		A3 vs. A4	
3	FRIDAY	6:30PM	DOME – 1		A1 vs. A5	
4	FRIDAY	"	DOME – 2		A3 vs. A6	
5	FRIDAY	7:40PM	DOME – 1		B1 vs. B2	
6	FRIDAY	"	DOME – 2		B3 vs. B4	
7	SATURDAY	7:30AM	DOME – 1		B1 vs. B5	
8	SATURDAY	"	DOME – 2		B3 vs. B6	
9	SATURDAY	8:40AM	DOME – 1		A2 vs. A5	
10	SATURDAY	"	DOME – 2		A4 vs. A6	
11	SATURDAY	9:50AM	DOME – 1		A3 vs. A5	
12	SATURDAY	"	DOME – 2		A1 vs. A6	
13	SATURDAY	11:00AM	DOME – 2		B2 vs. B5	
14	SATURDAY	12:10PM	DOME – 2		B4 vs. B6	
15	SUNDAY	8:00AM	DOME – 1		B3 vs. B5	
16	SUNDAY	"	DOME – 2		B1 vs. B6	
17	SUNDAY	9:10AM	DOME – 1		A2 vs. A3	
18	SUNDAY	"	DOME – 2		A1 vs. A4	
19	SUNDAY	10:20AM	DOME – 1		A2 vs. A4	
20	SUNDAY	"	DOME – 2		A5 vs. A6	
21	SUNDAY	11:30AM	DOME – 1		B2 vs. B3	
22	SUNDAY	"	DOME – 2		B1 vs. B4	
23	SUNDAY	12:40PM	DOME – 1		B2 vs. B4	
24	SUNDAY	"	DOME – 2		B5 vs. B6	
25	SUNDAY	3:00PM	DOME – 1		1 st Seed Pool A vs. 2 nd Seed Pool B	
26	SUNDAY	"	DOME – 2		1 st Seed Pool B vs. 2 nd Seed Pool A	
27	SUNDAY	4:10PM	DOME – 1		10U Championship	

Tournament Rules

1. Each game will have a 1:05 drop dead time limit, but will finish the batter. Pool games may end in a tie. If a bracket game is tied at the time limit teams will begin tie-breaker in the next full inning.
2. Run Rules: 12 after 3, 10 after 4, 8 after 5 innings of play will apply to all games.
3. Teams can bat entire lineup if they desire and utilize free substitution on defense for POOL PLAY ONLY; straight USSSA rules will apply to all bracket games.
4. Maximum run differential will be seven (7) runs per game
5. Higher seed will always be home team in bracket play until Championship Game when coin flip will determine home team.

Tiebreakers

1. Head-to-head
2. +/- differential
3. Runs Allowed
4. Runs Scored
5. Record vs. Common Opponents

**If there is a 3-way tie, +/- differential will be the first tie breaker followed by runs allowed.